

**THE MISSION OF THE EDGEWOOD-COLESBURG COMMUNITY SCHOOL
DISTRICT IS TO ASSIST AND ENSURE THAT EACH STUDENT ACHIEVES HIS OR
HER LEVEL OF EDUCATIONAL EXCELLENCE**

Monday, April 13, 2020 Public Hearing 5:50 PM

Via Zoom

[Zoom Link for Meeting](#)

Password: 8a4SS4

1. Call to Order/Roll Call
2. Welcome and Recognize Visitors
3. Approval of Agenda
4. Public Hearing on 2020-21 Calendar
5. Adjourn

Monday, April 13, 2020 Public Hearing 5:50 p.m.

Via Zoom

1. Call to Order/Roll Call
2. Welcome and Recognize Visitors
3. Approval of Agenda
4. Public Hearing on 2020-21 Budget
5. Adjourn

Monday, April 13, 2020 Regular Meeting Following Public Hearing

Via Zoom

1. Call to Order/Roll Call
2. Welcome and Recognize Visitors
3. Approval of Agenda
4. Communications:
 - a. Commendations
 - b. Staff
 - c. Public
5. Old Business:
6. New Business:
 - a. Approve 2020-21 Budget
 - b. Approve 2020-21 Calendar
 - c. Approve Agreement with Timberline

- d. Approve Tech Agreement with AEA
 - e. Approve AEA Purchasing Agreement
 - f. Discuss Building Projects
 - g. Approve Pandemic Response & Emergency Suspension of Policy
 - h. Approve Timeline & Direct District Staff & Piper Sandler to proceed with School Infrastructure Sales, Services, & Use Tax Revenue Bonds
 - i. Approve Engagement letter with Piper Sandler & Ahlers & Cooney
 - j. Approve use of Offering Terms
 - k. Approve & Set Date of Public Hearing for the SAVE Bonds
 - l. Approve & Set Date of Public Hearing for the Athletic Purpose use of Sales Tax
 - m. Approve Burrington Group for Continuation of Parking Lot Improvements
 - n. Consider US Cellular Agreement for Hotspots
7. Reports:
- a. Administrators
 - b. Board Members
8. Approval of Consent Agenda
- a. Approve minutes of March 16, 19, 31, & April 1, 3, 2020 meetings
 - b. List of Expenditures and Financial Reports
 - c. Open Enrollment
 - d. Special Education Contracts
 - e. Fundraiser
 - f. Personnel
 - i. Resignations
 - ii. New Hires
 - iii. Contract Adjustments
 - iv. Volunteer Coaches/Sponsors
9. Adjourn